

HSPS School Emergency Drills

Documentation Form for the 2019-20 School Year

This form must be completed for each drill, remember to check the type of drill. Upon completion of each drill, please email Maresi Witte your signed drill report. Maresi will post them on the district website within 5 days of the drill completion and it will remain posted for 3 years.

Type of Drill

Fire Drill (5 required minimum)

- 3 must be completed by December 1, 2019
- There must be a "reasonable" interval between each drill

Tornado Drill (2 required)

- At least 1 must be completed during the month of March 2020

Lock Down/Shelter in Place Drill (3 required)

(Drills in which the occupants are restricted to the interior of the building)

At least 1 drill must be completed by December 1, 2019 and

At least 1 drill must be completed after January 1, 2020

*At least 1 of the drills is required to be conducted during a lunch, recess, or at another time when a significant number of the students are gathered but not in the classroom.

Time of Drill

Standard

Class Change

Recess

Other Events

Please explain: _____

Harbor Springs High School

Name of Reporting School: _____

Date of Drill: 10/1 Time drill was held: 10:15 am (am/pm)

Exact time required to evacuate/shelter/secure: _____
1:40 Due to only having one stair way front of building

This report is for emergency drill # 3 of 14 Total Participants: 300

Remarks: We have only one stair case exiting the building so it did take us significantly longer



Signature of the school principal/designee acknowledging the completion of the drill

Susan Jacobs -

Printed name of the individual in charge of conducting the drill, if it is not the school principal

Drill was coordinated with:



Emergency Management Coordinator
Name & Title Reports filed

AND



Law Enforcement (county sheriff or chief of police or designee or MSP)
Name & Title: Kyle Knight, Chief of Police, Harbor Springs

AND



Fire (fire chief or designee)
Name & Title: John Cupps, Fire Chief, Harbor Springs